

# Victor Leblond

 [github.com/VictorLeblond](https://github.com/VictorLeblond)  <https://vicleblond.com>  [linkedin.com/in/victor-leblond](https://www.linkedin.com/in/victor-leblond)  [viclebcoding@gmail.com](mailto:viclebcoding@gmail.com)

## ABOUT

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Passionate 2nd-year Computer Science student at Université de Montréal with a strong foundation in game development with over 7 years of experience in Unity. My goal is to make an impact with my creations as much as what my favorite's inspired me.

## EDUCATION

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**Université de Montréal** September 2022 - Present

*B.Sc. Computer Science*

**Collège Laflèche** May 2022

*DEC Natural Science*

## CURRENT COURSEWORK

**Courses:** Programming 1 & 2 (Python, Java), Data Structures & Algorithms, Operative System, Theoretical Computer Science, Linear Algebra, Calculus, Probability & Statistics

## SKILLS

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**Languages:** C#, C++, Java, Python, HTML/CSS, JavaScript, L<sup>A</sup>T<sub>E</sub>X

**Tools:** Unity, Git/GitHub, Visual Studio/Code, IntelliJ Clion, Texmaker, Photoshop, VCV Rack

## PROJECTS

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**Dream Catchers** | *Unity 3D(C#), Visual Studio, Aseprite, Photoshop, Blender, Git/Github* February 2024 - April 2024

- Part of a 8 member team, making a 2.5D platformer puzzle game in 10 weeks
- Helped with Programming and Music as well
- Responsible for art, more specially environment

**Explobot** | *Unity 2D(C#), Visual Studio, Aseprite* Summer 2023

- 2D platformer similar to Jump-King, made the game as a solo developer
- Features a pixel art aesthetic
- Great experience to learn every component on what constitutes a game

**Action RPG Prototype** | *Unity 3D(C#), Visual Studio, Aseprite, Blender* May 2021

- Features a Dark Souls-like movement mechanic, includes animation-based attack combos
- Learned how to use A\* pathfinding for enemy behaviours
- Contains other features like dialogues, inventory management or
- Created 3D models, UV, Particles System and Unity's Volumes in a low-poly/PS1 style

## EXPERIENCE

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**Competitive Programming Club** | *Member* November. 2023 – Present

Involved in the club centred around Competitive Programming

**Fairmount Bagel** | *Baker* October 2023 – Present

Job consists of baking and rolling bagels

## HOBBIES

**3D Printing** 2020 – Now

Printed various object, from figurines to practical object

**Rock Climbing (Time Keeping Assocation)** 2020 - Now

Practicing rock climbing indoor and outdoor, mainly bouldering